

LANGUAGE ARTS

Study animal poems of Ogden Nash

Write poems, songs

Write jokes, stories and plays about animals and pets

Recall a musical story

Put on puppet shows, plays

Music vocabulary and spelling

Compare and contrast animals

Give opinions

Do an animal pantomime

Do a character study: differences and similarities of animals. How are humans similar?

Mood: discuss how you feel when listening to various genres

Riddles: give 3 clues and ask what animal it is

Memorize poetry: Hey, diddle, diddle, the cat and the fiddle.....

SCIENCE

Compare and contrast animals

Do a report on a favourite animal

Fossil study

Food chain study

Habitat- research, create a 3-D set, make play dough animals

Conservation

Endangered species

Kinds of animal families. Ex. Lions = cat family

Study Robert Bateman, artist, naturalist, and environmentalist

Make a book: "My Book about Living Things"

Label a diagram of parts of an animal or parts of an instrument

Start a worm farm and compost with your class

ART

Drawings, paintings of animals and their habitats

Animal masks and costumes

Murals

3-D aquarium

Study the art of Robert Bateman

Paper Mache of animals and masks

Paint and draw while listening to music. Share your mood and why you drew what you did.

Make an animal pop-up card. Give it a sense of humour.

Draw an imaginary animal. Describe sounds, food, habitat, movement of animal.

Play dough animals

BUILDING

Lego

Blocks

SOCIAL STUDIES

Study animal families and human families

Research animals: countries, vegetation, topography, food

PHYSICAL EDUCATION

Creative animal movement

Choreographed movement: divide into groups. Choose an animal and create a sequence of movements. Each group then shares with the rest of the class.

Skipping to rhymes such as Teddy Teddy Bear

Games: Zipper game: sit cross legged, and curl up

Pretend a zipper goes from head to waist. Unzip and slowly uncurl using animal movements.

PHYSICAL EDUCATION (CONTINUED)

Duck, duck, goose

Silent animal sounds: roar, chirp, cluck using whole body movements

Play a variety of musical recordings. Children can do what the music tells them to do such as bouncing, twirling, swinging, rolling, jumping, hopping, skipping, running, clapping. Encourage them to use all parts of the body showing high, medium, and low movements.

Example:

- High- jumping, hopping, running, twirling, pushing, pulling
- Medium-crawling, bending, kneeling, pushing, pulling
- Low- slithering, rolling, pushing, pulling

MUSIC

Study the composer

Sing animal songs

Marching band with costumes

Learn names and sounds of instruments

Learn musical terms

Make animal sounds (use voice and instruments)